



Training Camp

11 International Fencing Camp Bocholt

City	Bocholt (WE) Euregio Sporthalle Unter den Eichen 6, 46397 Bocholt, Germany						
Nation	Germany						
Date	Aug 2, 2020 - Aug 9, 2020						
Timezone of venue	Europe/Berlin (GMT 2)						
Participation	INTERNATIONAL OPEN Quota A total of 130 places in the Europa Haus. The number of 35 participants/category is an average.						
Licence required	A national licence is required for:						
	Participants						
Quota	The order of the incoming entries decides about the participation. 35 Per tournament						
Federation	Westfälischer Fechter Bund e.V.						
Club	Fencing Team Bocholt e.V.						
Organizer	Rorik Janssen						
Contact	e-mail: anmeldungen@fencing-team-bocholt.de mobile: +49 179 1222425 address for correspondence only: Grevers Kolk 23, 46399 Bocholt, Germany						
Further information	https://fencing.ophardt.online/en/widget/event/18684 View entries and results						
Entries	Entries to: https://fencing.ophardt.online/ until Aug 1, 2020, 11:59:00 PM Central European Summer Time only by: Athlete, Club Cancel until Jun 30, 2020, 11:59:00 PM Central European Summer Time E-Mail: anmeldungen@fencing-team-bocholt.de						
Begin	Ends	Event	s		allowed	Quota	Entry fee
02.08. 18:00		Foil	Women's	I any	1922 - 2013		€499.00
		Foil	Men's	I any	1922 - 2013		€499.00
		Epee	Women's	I any	1922 - 2013		€499.00
		Epee	Men's	l any	1922 - 2013		€499.00
Payment	Payment	Surcha	arge	Remark	S		
	SEPA	+€0.00	+0.00%				
Accomodation	Reservations by the IFCB-Management only: Europa Haus Bocholt, Adenauerallee 59, 46399 Bocholt, Germany. The Europa Haus will be completely blocked for the participants of the 11th #IFCB2020. For private bookings hotel-information at: www.bocholt.de						
Directions	From all directions: B67 exit Bocholt-Ost/Fachhochschule The Airports of Düsseldorf and Amsterdam are close. So is Weeze for RyanAir.						

Catering Package (Full Board)

Remarks Age limit: registrations of people born in 2008 and earlier will be accepted.

Fencing Team Bocholt e.V.